

Meeting Minutes #7
Tuesday, February 1st, 2022
Prepared by Nadya Eldurubi

IN ATTENDANCE: Eve Bandi (*Lighting Advisor*), Dustin Bielich (*Scenic Designer*), Inés Braun (*Director*), Kensey Coleman (*Paint Charge*), Aidyn Corkell (*Asst. Stage Manager*), Breanna Dassinger (*Lighting Designer*), Nadya Eldurubi (*Stage Manager*), Cass Frazier (*Costume Designer*), Brent Gibbs (*Fight Director*), Christina Griffey (*Props Coordinator*), Ted Kraus (*Technical Director Advisor*), Jenny Lang (*General Manager/DT Division Head/Stage Management Advisor*), Jordan Lorsung (*Marketing Manager*), Matt Marcus (*Sound Advisor*), Katie Mayfield (*Sound Designer*), Luz Mendivil (*Asst. Stage Manager*), Clare P. Rowe (*Paint Advisor/Properties Advisor*), Zach Sherman (*Asst. Lighting Designer*), Leah Sickman (*Production Asst.*), Ellen Sipos (*Asst. Sound Designer*), Jason Washburn (*Asst. Technical Director*).

START TIME: 12:30p

END TIME: 12:44p

AGENDA:

1. Department Check-in

DEPARTMENT CHECK-IN

General – Nadya Eldurubi, *Stage Manager*

1. Alex Simpson will be composing music for the production
2. We will not be using a large amount of blood.
 - a. There may be a controllable amount for Fortinbras in Act II Scene 7.
3. Important upcoming dates:
 - a. Program to Print Thursday, February 3rd
 - b. Speaker Plot due Friday, February 4th
 - c. LX Plot due Saturday, February 5th
 - d. System Diagram due, February 11th
4. We will have a third day of spacing on February 18th from 6-10p.

Scenic – Dustin Bielich, *Scenic Designer*

1. We have made set changes.
 - a. Hamlet's wall ruins will now be across from the Fortinbras lab
 - b. The graveyard will be facing the booth.
 - c. The skull cave is now two wooden pillars that are connected at the top with another wooden piece so that Juliet can come on with the tent covering
 - d. Dustin and Daniel will be going to the warehouse to pull materials for the tent structure.

Distribution: Bandi, Belser, Bielich, Braun, Coleman, Corkell, Dassinger, Dugan, Eldurubi, Ford, Fraser, Frazier, Gibbs, Griffey, Holt, Kraus, Lang, Lorsung, Maerz, Marcus, Mason Mayfield, Mendivil, Negus, Rowe, Sherman, Sickman, Stratton, Trombino, Tuckett, Washburn.

Meeting Minutes #7
Tuesday, February 1st, 2022
Prepared by Nadya Eldurubi

Props – Christina Griffey, *Asst. Scenic Designer/Props Coordinator*

1. The gurney works, we will have to incorporate the weight into the choreography and how it gets off stage.

Paint – Kensey Coleman, *Paint Charge*

1. The floor will be done tomorrow, February 2nd.

Sound – Katie Mayfield, *Sound Designer*

1. We cannot mic the actors for this production because that requires a mixer.
 - a. The music should be played at a level that allows the actors to be heard above it.
 - b. It is possible to explore hiding a mic in a prop or in the set piece, but it will only increase the level a little for the actors.

Costumes – Cass Frazier, *Costume Designer*

1. Brent will meet with Cass tomorrow, February 2nd, to look through the frogs and belts to choose what fits best for the weapons.

Marketing – Jordan Lorsung, *Marketing Specialist*

1. Marketing asks that we all review the program link Jordan sent out yesterday.

NEXT MEETING:

The next production meeting will be a department check-in on Tuesday, February 15th, 2022, at 12:30p MST over Zoom.

Thank you,

Living Dead in Denmark Stage Management Team

Nadya Eldurubi, Aidyn Corkell, Luz Mendivil & Leah Sickman